

Nursery: Animals Around the World

WOW: Real living chicks	
LC1: Why does Owl Mummy fly away?	LC2: Why are caterpillars always hungry?
<p>Ordering woodland animals by their size, using appropriate size language.</p> <p>Collage owls with feathers and other textured materials.</p> <p>Drawing own pets and labelling them with their name or animal type.</p> <p>Finding pairs of rhyming animals.</p> <p>Building dens for woodland cuddly animals.</p> <p>Role play corner vet surgery.</p>	<p>'The Very Hungry Caterpillar' story sack with book and props.</p> <p>Life cycle of a butterfly.</p> <p>Drawing and labelling a meal to fill the Hungry Caterpillar up.</p> <p>Measuring worms, size language and standard and non-standard units measuring equipment.</p> <p>Balloon printing of 'The Very Hungry Caterpillar' (colour mixing).</p> <p>Bug hunt around school grounds.</p>
LC3: Are all animals awake in the day?	LC4: How do polar bears stay warm?
<p>Sorting nocturnal and diurnal animals.</p> <p>Dark tent, sensory blocks and torches.</p> <p>Making Mother's Day cards and gifts ~ writing name/simple message in cards.</p> <p>Using 2D shapes to create repeating pattern snakes.</p> <p>Jungle animals with talking tins, sound mats and initial sound grids.</p> <p>Drawing and labelling what we would see in the jungle.</p>	<p>Sugar cube igloos with photographs for inspiration.</p> <p>Marking making polar animals and their names in sugar and glitter.</p> <p>Finding totals by adding two groups of polar animals - introduction of add and equals signs and associated language.</p> <p>Feeding penguins phase 2 phoneme fish with chunky tweezers.</p> <p>Letters frozen in ice cubes, pipettes and warm water.</p> <p>Plastic eggs to balance on feet like penguins!</p>
LC5: What would you hear on a farm?	LC6: What is Easter?
<p>Small world farm with stories and non-fiction linked texts.</p> <p>Cows udder painting with rubber gloves.</p> <p>Matching initial sounds of farm animals to their pictures with padlocks and keys.</p> <p>Creating maps with directional language to trick the thieves at the farm.</p> <p>Adding spots on the ladybird wings (What the Ladybird Heard)</p>	<p>Matching infant animals to their adult ~ linking to new life/Spring/Easter.</p> <p>One more and one less with Easter eggs.</p> <p>Phase 2 phonics Easter egg hunt.</p> <p>Making selling products for 'Enterprise Week'</p> <p>Play dough hot cross buns, pom-poms, pipe cleaners & baking trays.</p> <p>Colour mixing on large eggs with mixed media.</p>
<p>Reflection:</p> <p>Can the children talk about different animals and their habitats? Are they able to show care and concern for living things?</p>	

WOW: Farm visit	
LC1	Woodland ~ Why does Owl Mummy fly away? Owl Babies & Percy the Park Keeper
LC2	Minibeasts ~ Why are caterpillars always hungry? The Hungry Caterpillar
LC3	Jungle ~ Are all animals awake in the day? Night Monkey, Day Monkey
LC4	Polar Animals ~ How do polar bears stay warm? Polar Bear, Polar Bear what do you hear?
LC5	Farm ~ What would you hear on a farm? What the Ladybird Heard (and Next)
LC6	What is Easter? The Easter Story
Reflection	Reflection: Can the children talk about different animals and their habitats? Are they able to show care and concern for living things?

Text Links:



SMSC:

Learning to understand that we must treat living things with care and respect.
Becoming tolerant of each other when sharing resources and space.
Understanding the Ashcroft rules and behavioural expectations.
Listening to each other and valuing opinions.
Understanding celebrations – Easter and Mother's Day. How they and other's celebrate.

LINKS

Writing:

Writing templates in the role play corner, writing area and construction zone.
Wanted poster linked to 'What the Ladybird Heard'.
Writing Mother's Day/Easter card messages.
Labelling a meal plate for the Hungry Caterpillar.
Writing about farm animals.

Role play: Vets ~ vet and nurse costumes, medical tools, toy animals, feeding bowls, bottles and beds, appointment cards, bills, animal information templates, leaflets about pets and pet care, till, play money.

Reading:

Story Time
Book corner
Role play corner
Small world table

Scientific Links:

Investigating nocturnal and diurnal animals
Matching animals to their habitats
Melting ice
Investigating baby and adult animals ~ similarities and differences

Creative Links:

Small world jungle, farm, woodland
Acting out 'Hungry Caterpillar' with story sack props
Balloon printing/colour mixing caterpillars
Easter bonnets and parade

Problem Solving:

Recognising numerals
Matching numerals and quantities
Exploring shape and space
Comparing sizes of animals
Investigating animal prints and patterns
Working out one more and one less than a number to five

Computing:

Games to develop mouse control
Number games to 5, 10 or 15 depending on ability
Interactive initial sounds games linked to animal names
Animal rhyming word match games
Symmetrical butterfly printing
Colour Magic habitat scenes